

Deck Rules and Multi-Player Games

Deck Restrictions

Competitive Play Deck Rules (for Fair Gameplay):

To ensure balanced and fair gameplay, decks may have duplicated cards however duplicate characters cannot be in play at the same time. (in Beta sets, rare cards are identified by a holographic finish). However, players are allowed to include multiple copies of non-rare cards such as Items, Spells, Arms, instants, and Equipment. **Additionally, each deck may include a maximum of one Legend-class character.**

Team Play

In multiplayer team games, the following rules apply regardless of team size: Teammates may share resources such as gems and cards in hand, except for character cards, which remain exclusive to the player who drew them. Turns still rotate opponent to opponent, but teammates may play Spells, Instants, or Arms cards out of turn to assist each other. During the Deployment Phase, players may equip their teammates' characters with any equipment they hold. However, players may only move characters they themselves have deployed—movement of teammate characters is not allowed.

Note: The dungeon layout may vary depending on the number of players.